

Part 2

Who uses it?

SLIM
Why not?

No support in your editor?

Your IDE is RubyMine?

Now RubyMine supports SLIM!!

FIXED



http://youtrack.jetbrains.com/issue/RUBY-6967

RubyMine "Nire" Early Access is Open

Posted on May 17, 2012 by Tatiana Vasilyeva

Hello everyone,

I'm glad to announce the next RubyMine version called "Nire" is accessible within <u>Early Access Program</u>. The codename comes from Japanese name of the elm tree. The release will be available in July but you can try all the new features in the first flight and we will tune them for the release based on your feedback.



Please welcome the new features!

- <u>Capistrano</u> is now supported with syntax and error highlighting, code completion, structure view and tasks running directly from the IDE.
- You can manage Ruby versions using <u>pik</u> and <u>rbenv</u>. RubyMine automatically detects Ruby interpreters and configures SDK's accordingly.
- We've got more then 50 votes for <u>Slim</u> support request. So please try the cutting-edge template language with a syntax highlighting in RubyMine.
- Work on your stylesheets with <u>Sass</u> support including code insight and formatting.

What is RubyMine Nire?

RubyMine Nire is the next release of RubyMine. It includes Capistrano, pik, rbenv, Slim, Sass, Rails Engines, Mongoid, Sinatra support and a number of other new features.

For more information on RubyMine visit http://www.jetbrains.com/ruby.

For the list of features planned see Development Roadmap.

Official released version of RubyMine is available for download and purchase from RubyMine website.

RubyMine Nire EAP Downloads

Download	Description
RubyMine-118.699.exe	Windows installer (includes bundled JRE 1.6.0_31)
RubyMine-118.699.dmg	Mac OS X installer
RubyMine-118.699.tar.gz	Unix archive

http://confluence.jetbrains.net/display/RUBYDEV/RubyMine+EAP

SLIM + RUBYMINE

Ohh, you don't use RubyMine?

SLIM + RUBYMINE Why?

SLIM + RUBYMINE FTW